

## **Beginning 42 – Activities**

- **Craft:** Make a Well

As a reminder that Joseph’s brothers put Joseph in a well before selling him into slavery, build a well.

Materials: cover stock paper, scissors, tape or glue stick, crayons or colored pencils

Preparation: Run off the craft on cover stock paper. Cut apart the pieces.

Instructions: Roll the well into a cylinder and tape into shape. Cut out the center of the bottom base. Cut the slits in the base and paste or tape to the inside of the well. Color and cut out the figure of Joseph and put it in the well.

- **Craft:** Build a Well

As a reminder that Joseph’s brothers put Joseph in a well before selling him into slavery build a well out of clay.

Materials: clay, small paper plate, cover stock paper, scissors, crayons or colored pencils

Preparation: Run off figures of Joseph and cut apart.

Instructions: Roll out a piece of clay into a long roll. Wind the clay into a cylinder to make a well. Set the well on the paper plate. Color and cut out the figure of Joseph to stick in the well.

- **Game** (appropriate for various ages) – Jail

As a reminder that Joseph was put in jail even though he didn’t do anything wrong, play jail.

Instructions: Divide the group into two teams and mark off an area to be the jail. One team starts off as the jailers. If they tag a member from the opposing team that person has to go to jail. If one of his team members is able to get to the jail without being tagged, he can release the team member from jail.

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		<b>GOD</b>	<b>WORKS</b>	<b>FOR</b>	<b>OUR</b>	<b>GOOD</b>	<b>IN</b>	<b>ALL</b>	<b>THINGS</b>		

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